

1- What is a simulation?

A : In a simulation, we use computer to imitate or simulate the operations of various kinds of real-world system by using its numerical model.

2- What kind of problems are with simulation?

A :

- 1 - complexity of writing computer programs.
- 2 - Large amount of computer time.
- 3 - Not considering of all aspects of real model

3- Classify simulation models into three different dimensions.

A :

- 1 - Static vs. dynamic simulation models.
- 2 - Deterministic vs. stochastic simulation models.
- 3 - Continuous vs. discrete simulation models.

4- Name two approaches for the simulation clock advancing.

A3:

- 1 - Next-event time advance.
- 2 - Fixed-increment time advance.

5- What is the Monte Carlo simulation?

A : A simulation methodology which employs random numbers, $U(0,1)$, for solving certain stochastic or deterministic problems.

6- What are the three measures of the system performance in a single server queuing system?

A :

- 1 - The average delay in queue .
- 2 - The time-average number of customer in queue .
- 3 - The proportion of time the server is busy .

7- In which simulation model, a) time is considered? b) random numbers are used?

A:

- a) Dynamic models.
- b) Stochastic model

8-Find the value of the following integral by using the Monte-Carlo method (use 6 points).

$$I = \int_0^{2\pi} e^{(\cos x)} dx$$

a) Generate $U(0,1)$ by computer or any means (if you cannot use the following RNG):

$U=0.711 \ 0.520 \ 0.144 \ 0.929 \ 0.291 \ 0.468$

b) Use the relation: $X=(2 \pi)U$ to map from $U(0,1)$ into $X(0, 2 \pi)$, then compute $\cos(xi)$

c) Then use $g(x_i)=e^{(\cos x_i)}$ to find $g(x_i)$ and fill the following table:

Table 1

i	1	2	3	4	5	6
$\cos(x_i)$	-0.24	-0.99	0.617	0.902	-0.254	-0.980
$g(x_i)$	0.786	0.370	1.853	2.464	0.775	0.375

Using Monte-Carlo with 6 points: $I=6.935$

$$I=(b-a)(\sum_{i=1}^6 g(x_i))/6$$

$$I=2 \pi (6. 623)/6 = 6. 935$$

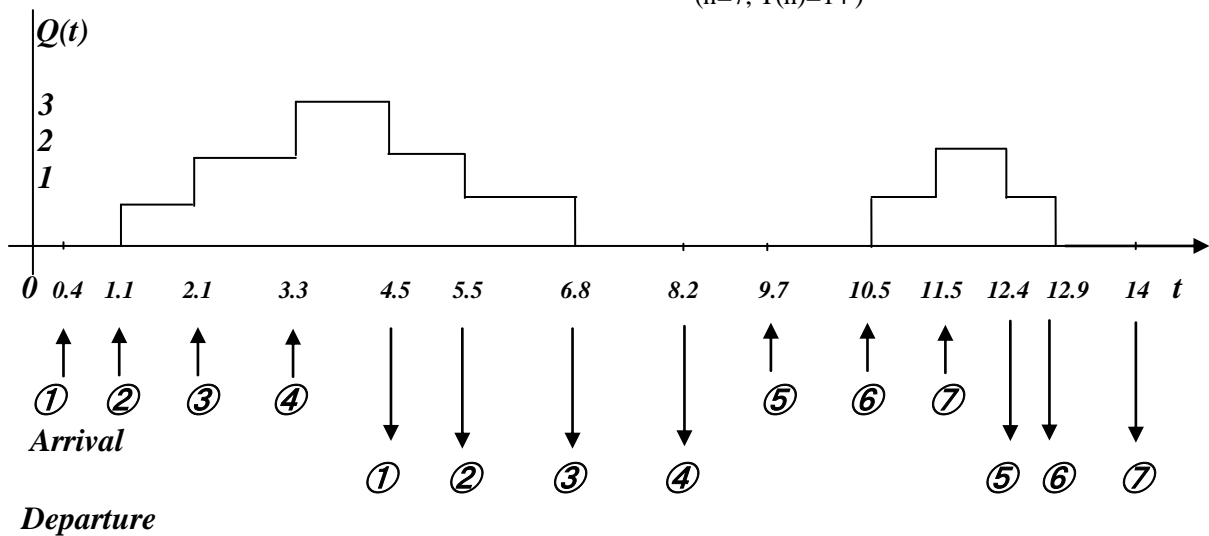
9-In the following single server queuing MMI system, find:

a) Average delay in queue ($d(n)$: ADQ).

b) Average number of customers in the queue ($q(n)$: ANCQ).

c) Efficiency of utilization of the server ($u(n)$: %).

($\uparrow i$ means i^{th} arrival and $\downarrow i$ means i^{th} departure)
 ($n=7, T(n)=14$)



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a)

$$D1=0, D2=4.5-1.1=3.4, D3=5.5-2.1=3.4, D4=6.8-3.3=3.5, D5=0, D6=12.4-10.5=1.9, D7=12.9-11.5=1.4$$

$$d(n) = \sum_{i=1}^n D_i/n = (0+3.4+3.4+3.5+0+1.9+1.4)/7 = 13.6/7 = 1.94 \text{ ADQ (time)}$$

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b)

$$T0=1.1+(10.5-6.8)+(14-12.9)=1.1+3.7+1.1=5.9$$

$$T1=(2.1-1.1)+(6.8-5.5)+(11.5-10.5)+(12.9-12.4)=1+1.3+1+0.5=3.8$$

$$T2=(3.3-2.1)+(5.5-4.5)+(12.4-11.5)=1.2+1+0.9=3.1$$

$$T3=(4.5-3.3)=1.2$$

$$q(n) = \sum_{i=0}^{\infty} i T_i/T(n) = (0 \times 5.9 + 1 \times 3.8 + 2 \times 3.1 + 3 \times 1.2)/14 = (3.8 + 6.2 + 3.6)/14 =$$

$$q(n) = 13.6/14 = 0.97 \text{ ANCQ (men)}$$

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c) $u(n) = \sum_{t=0}^{14} B(t)$

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 $u(n) = [(8.2-0.4)+(14-9.7)]/14 = (7.8+4.3)/14 = 12.1/14 = 0.86 = 86\% \text{ server utility (busy)\%}$
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