

情報工学実験4: データマイニング班

(week 3) 線形回帰モデルと最急降下法

1. モデルとは？(問題設定、アルゴリズム、モデル)
2. 線形回帰モデル
3. 仮説、損失関数、目的関数
4. 最小二乗法
5. 最急降下法
6. 参考サイト

実験ページ: <http://ie.u-ryukyu.ac.jp/~tnal/2014/info4/dm/>

Problems, Models, Algorithms

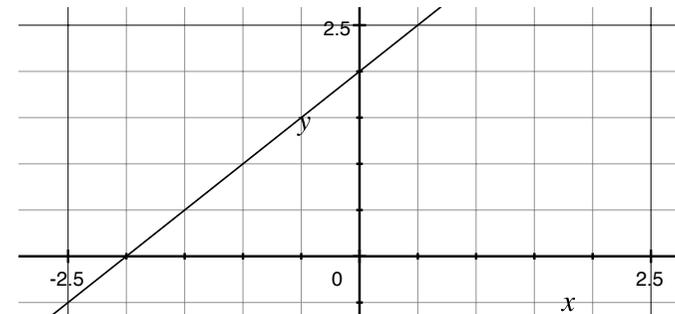
What is that?

- Problems
 - Classification
 - Regression
 - Clustering
- Algorithms
 - Ordinary Least Squares
 - Gradient Descent
 - Back Propagation

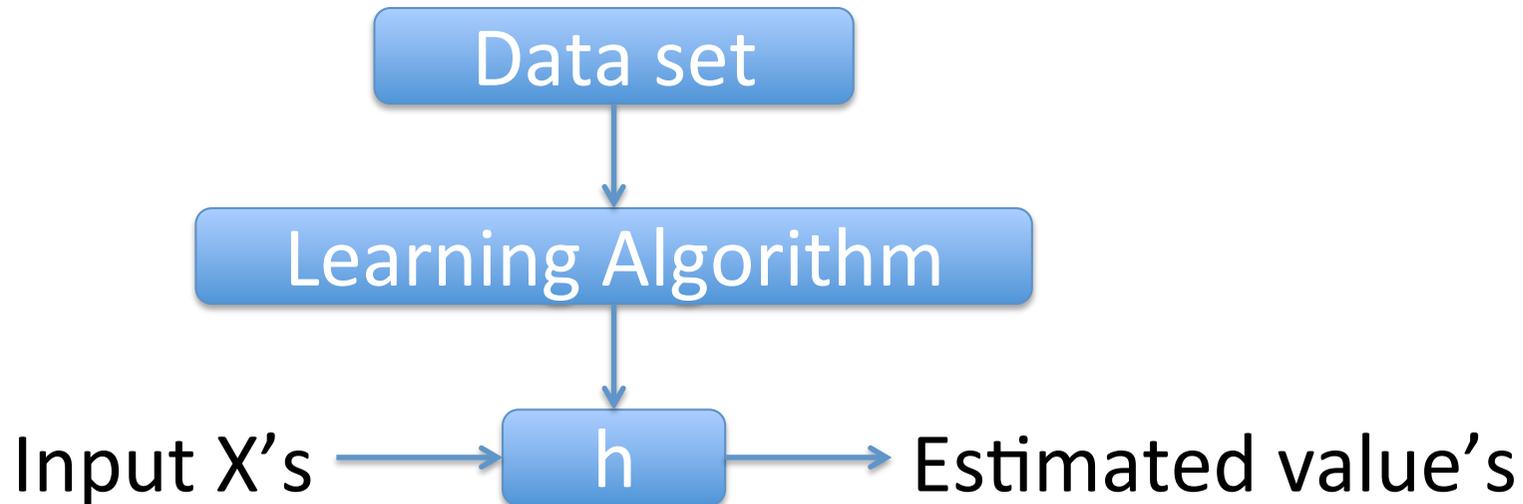
- Models
 - Linear Regression Model
 - Generalized Linear Models
 - Neural Network
 - Decision Tree
 - (other kinds of models)
 - Bag-of-words document model

Models

- Represent by any formulas with (sometimes one) **parameters** for the relationship between input X 's and output Y 's.
 - In machine learning, the formulas called as “**hypothesis**”.
 - E.g., $h = a * x + b$
 - a, b : **parameters**
 - Parameterized model.
 - Predictive model. ($a=1, b=2$)



Problem <-> Algorithm + Model



Linear Regression Model

$$h_{\theta}(x) = \theta_0 x_0 + \theta_1 x_1 = \sum \theta_i x_i = \sum \theta_i \Phi_i(x)$$
$$h_{\theta}(x) = \theta_0 + \theta_1 x$$

- How do we prepare a model?
- How do we evaluate the goodness?
- How do we choose the appropriate parameters?

Linear Regression Model

- Training datasets
 - $(x,y) = (4,7), (8,10), (13,11), (17,14)$

- Hypothesis

$$h_{\theta}(x) = \theta_0 + \theta_1 x$$

Assumption 1
Linear function

- Parameters

– θ_0, θ_1

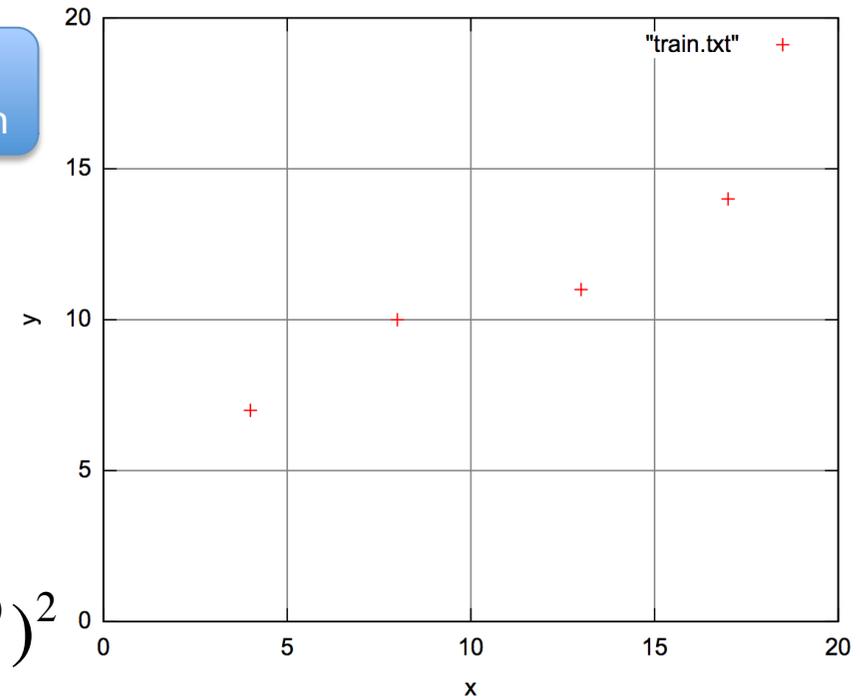
- **Cost function**

Assumption 2
Squared error

$$J(\theta_0, \theta_1) = \frac{1}{2m} \sum_{i=1}^m (h_{\theta}(x^{(i)}) - y^{(i)})^2$$

- Objective function (**measurement of the goodness**)

$$\min_{\theta} J(\theta_0, \theta_1)$$

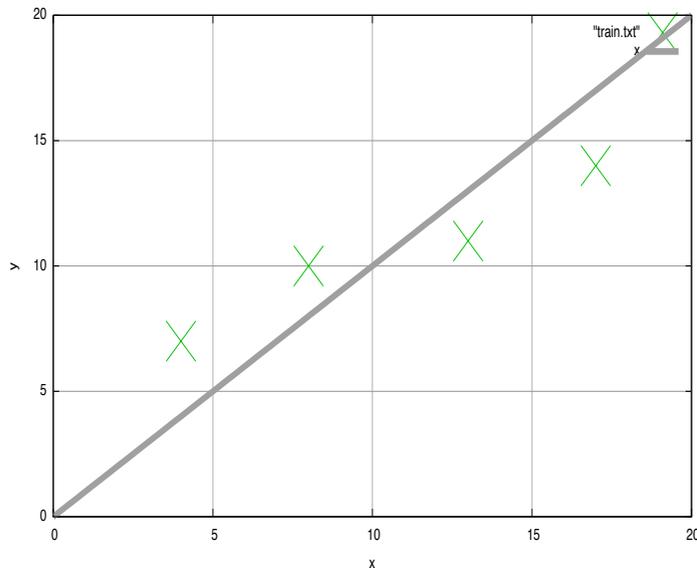


Hypothesis vs. Cost function ($\theta_1=1$)

$\theta_0=0, \theta_1=1, (x,y)=(4,7), (8,10), (13,11)$

Hypothesis:

$$h(x) = x$$

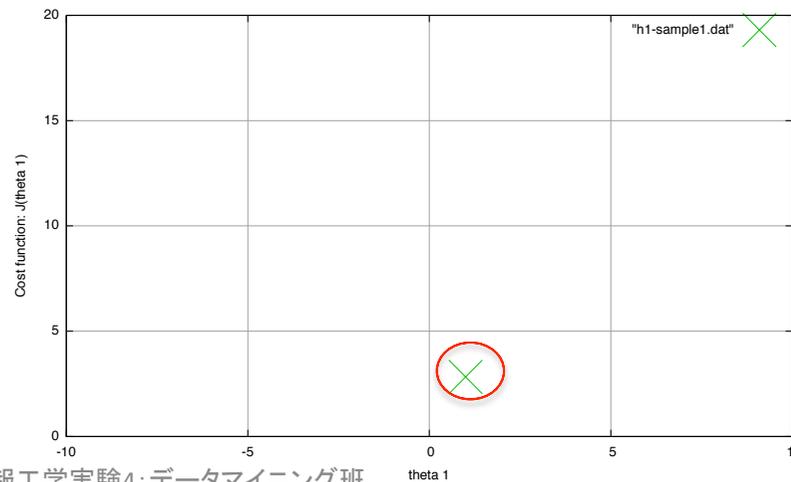


Cost function:

$$J(\theta_1) = \frac{1}{2m} \sum_{i=1}^m (h_{\theta}(x^{(i)}) - y^{(i)})^2$$

$$J(1) = \frac{1}{2m} ((4-7)^2 + (8-10)^2 + (13-11)^2)$$

$$J(1) = \frac{1}{2 * 3} (9 + 4 + 4) = \frac{17}{6} = 2.83$$

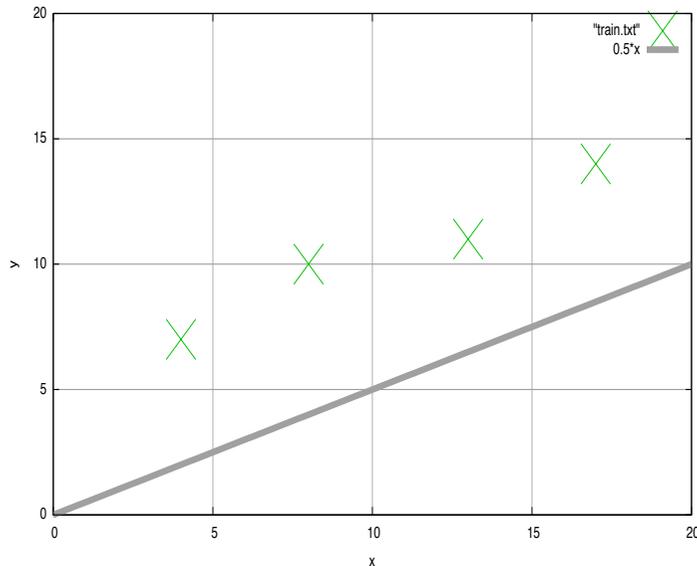


Hypothesis vs. Cost function ($\theta_1=0.5$)

$\theta_0=0, \theta_1=0.5, (x,y)=(4,7), (8,10), (13,11)$

Hypothesis:

$$h(x) = 0.5 * x$$

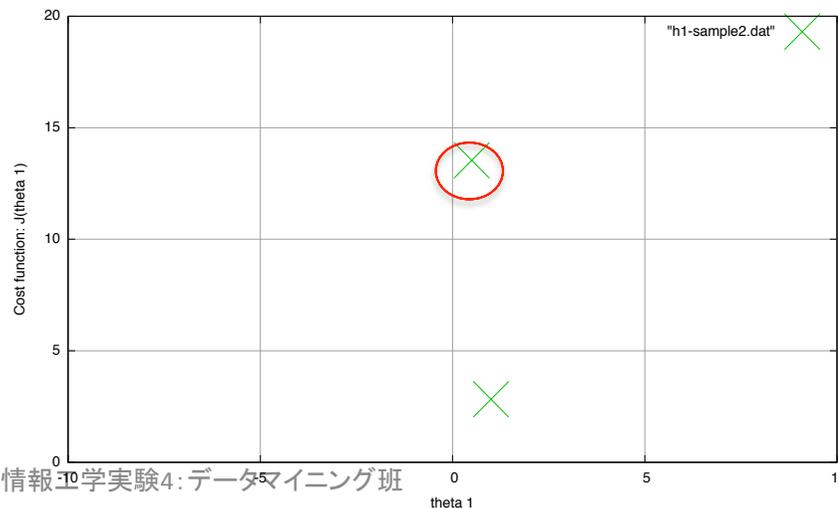


Cost function:

$$J(\theta_1) = \frac{1}{2m} \sum_{i=1}^m (h_{\theta}(x^{(i)}) - y^{(i)})^2$$

$$J(0.5) = \frac{1}{2m} ((2 - 7)^2 + (4 - 10)^2 + (6.5 - 11)^2)$$

$$J(0.5) = \frac{1}{2 * 3} (25 + 36 + 20.25) = \frac{81.25}{6} = 13.54$$



Hypothesis vs. Cost function (θ_1 =others)

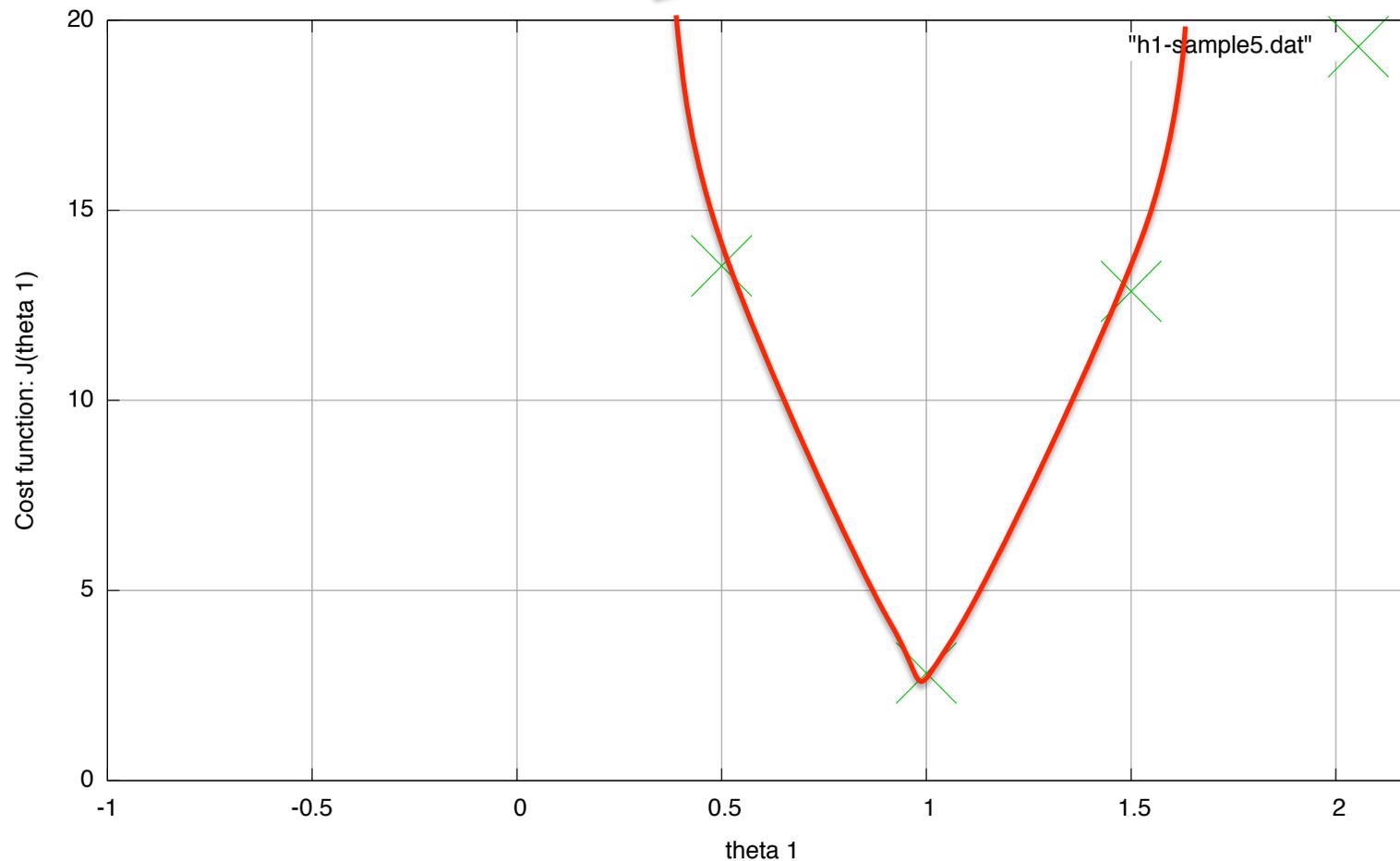
$\theta_0=0$, θ_1 =others, $(x,y)=(4,7), (8,10), (13,11)$

- $\theta=0$:
 - $H(x)=0*x=0$
 - $J(0)=1/6\{(0-4)^2+(0-10)^2+(0-13)^2\}$
 - $=1/6\{16+100+169\}=47.5$
- $\theta=2$:
 - $H(x)=2*x$
 - $J(2)=1/6\{(8-7)^2+(16-10)^2+(26-11)^2\}$
 - $=1/6\{1+25+225\}=41.83$
- $\theta=1.5$:
 - $H(x)=1.5*x$
 - $J(1.5)=1/6\{(6-7)^2+(12-10)^2+(19.5-11)^2\}$
 - $=1/6\{1+4+72.25\}=12.87$

Objective function: minimize $J(\theta_1)$

- How do we observe the shape of function?
- How do we observe the behavior of GD?

Convex function



Ordinary Least Squares

problems?

$$h(x) = \theta_0 + \theta_1 x \quad (x,y)=(4,7), (8,10), (13,11), (17,14)$$

$$7 = \theta_0 + 4\theta_1$$

$$0 = \theta_0 + 4\theta_1 - 7$$

$$e_1 := \theta_0 + 4\theta_1 - 7$$

$$e_1^2 = (\theta_0 + 4\theta_1 - 7)^2$$

$$E = \sum e_i^2 \geq 0$$

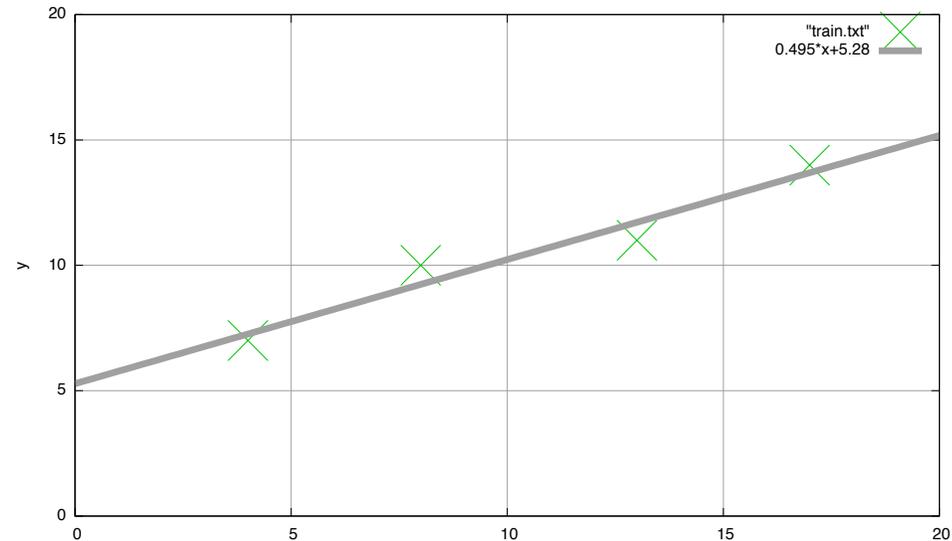
$$= (\theta_0 + 4\theta_1 - 7)^2 + (\theta_0 + 8\theta_1 - 10)^2 + (\theta_0 + 13\theta_1 - 11)^2 + (\theta_0 + 17\theta_1 - 14)^2$$

$$= 538\theta_1^2 + 84\theta_0\theta_1 + 4\theta_0^2 - 978\theta_1 - 84\theta_0 + 466$$

$$= (2\theta_1 + 21\theta_0 - 21)^2 + 97(\theta_0 - 48/97)^2 + 121/97$$

$$\theta_0 = 1029/194 \doteq 5.28, \theta_1 = 48/97 \doteq 0.495$$

$$h(x) = 5.28 + 0.495x$$



Ref., <http://gihyo.jp/dev/serial/01/machine-learning/0008>

Gradient descent algorithm

Repeat until convergence {

$$\theta_i := \theta_i - \alpha \frac{\partial}{\partial \theta_i} J(\theta_0, \theta_1)$$

}

- (1) Start with any parameters.
- (2) Update the parameters simultaneously, until convergence.

Simple example

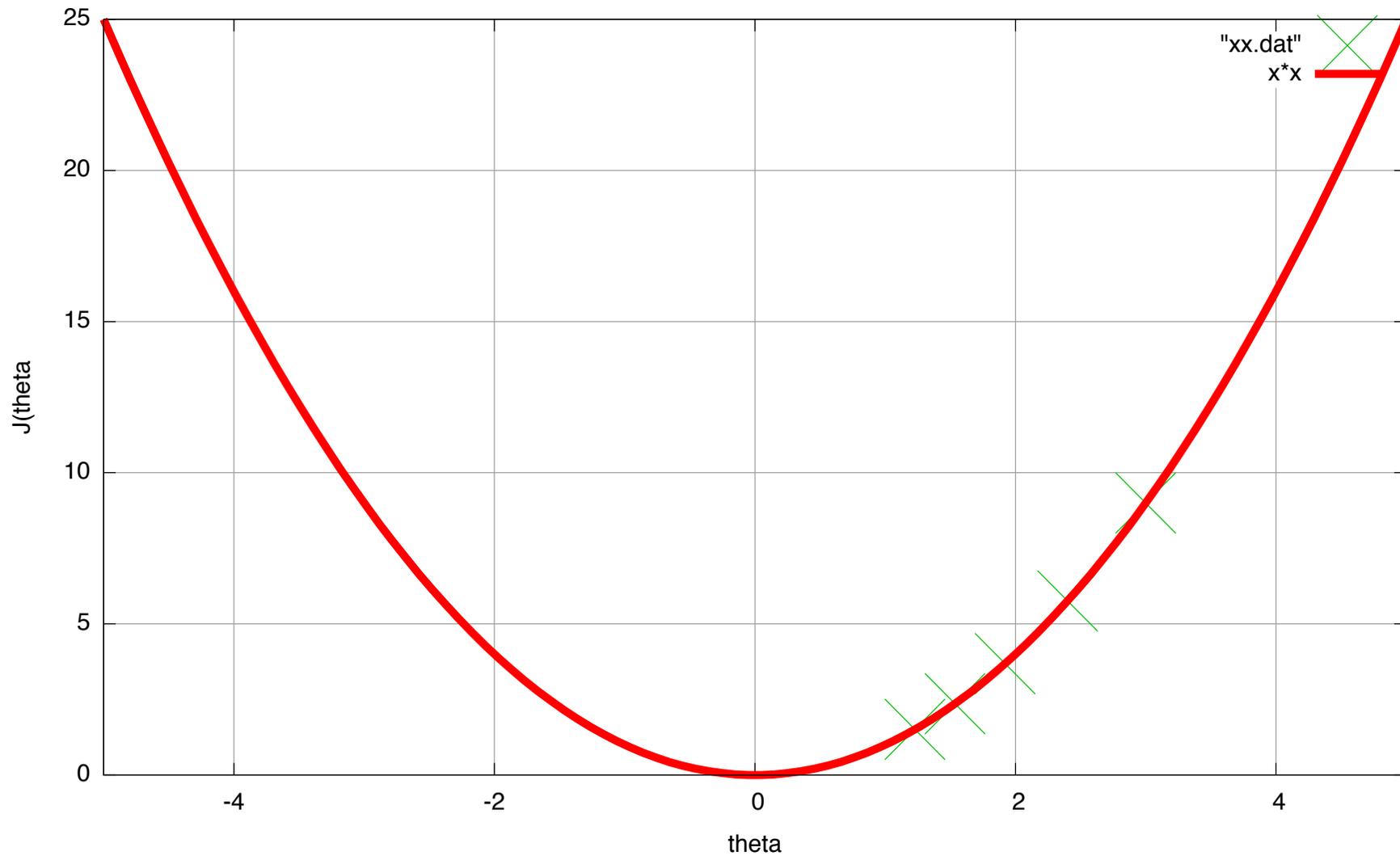
$$J(\theta) = \theta^2, \alpha = 0.1$$

$$new_ \theta = \theta - \alpha \frac{d}{d\theta} J(\theta)$$

$$= \theta - 0.1 * 2\theta = \theta - 0.2\theta = 0.8\theta$$

- e.g., $\alpha=0.1$, $\theta=3$, $J(\theta)=9$
- 1st update
 - $New_ \theta = 0.8 * 3 = 2.4$
 - $J(\theta) = 5.76$
- 2nd update
 - $New_ \theta = 1.9200000000000004$
 - $J(\theta) = 3.6864000000000012$
- 3rd update
 - $New_ \theta = 1.5360000000000005$
 - $J(\theta) = 2.3592960000000014$
- 4th update
 - $New_ \theta = 1.2288000000000006$
 - $J(\theta) = 1.5099494400000013$

Cont.) the behavior of GD



Gradient descent for Linear Regression

$$h_{\theta}(x) = \theta_0 + \theta_1 x \quad (x,y) = (4,7), (8,10), (13,11), (17,14)$$

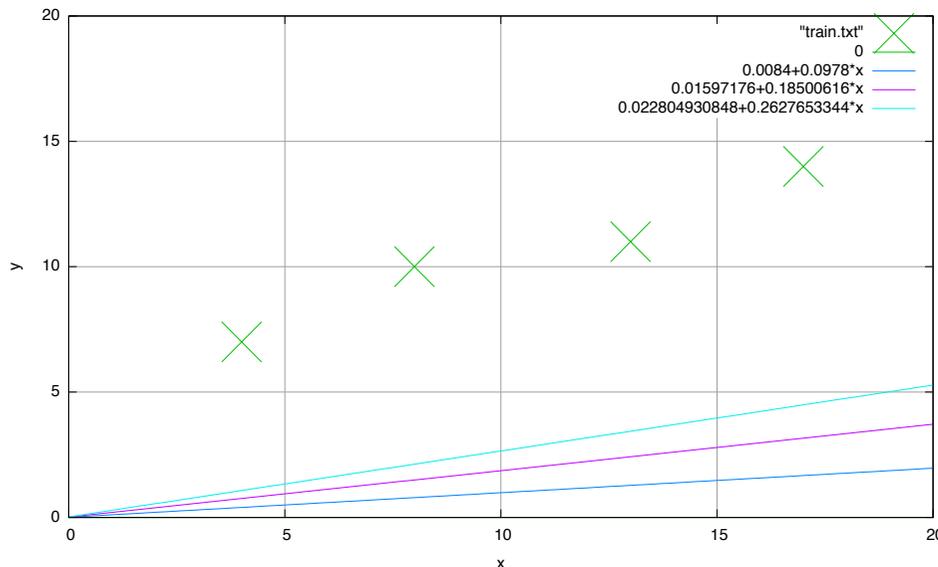
$$\theta_i := \theta_i - \alpha \frac{\partial}{\partial \theta_i} J(\theta_0, \theta_1)$$

$$J(\theta_0, \theta_1) = 538\theta_1^2 + 84\theta_0\theta_1 + 4\theta_0^2 - 978\theta_1 - 84\theta_0 + 466$$

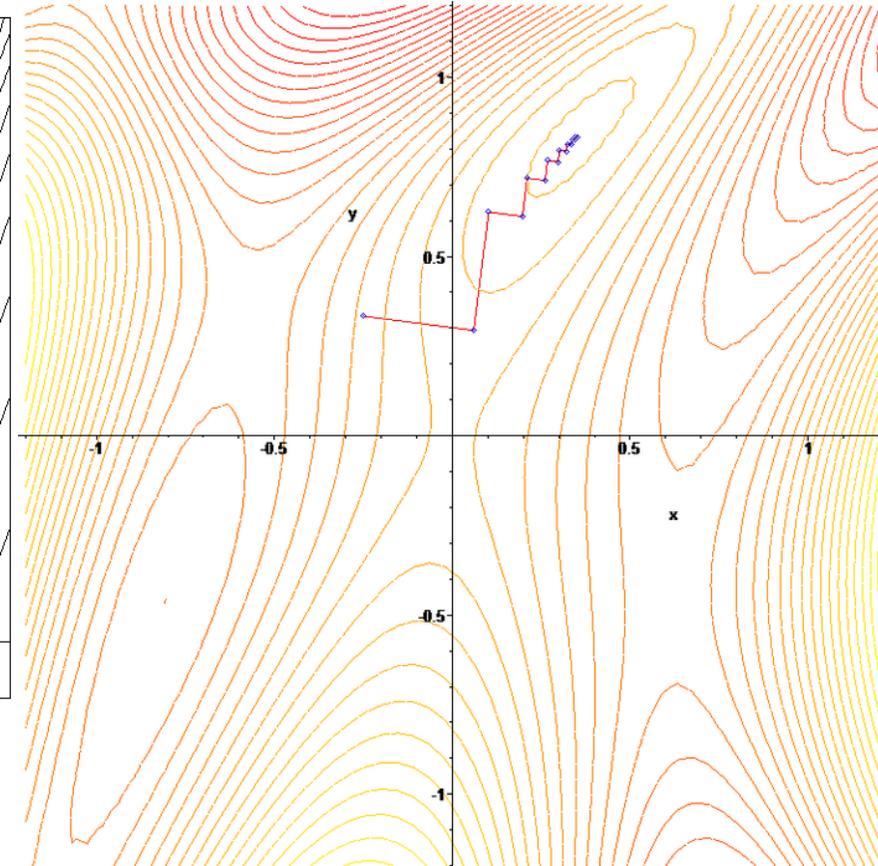
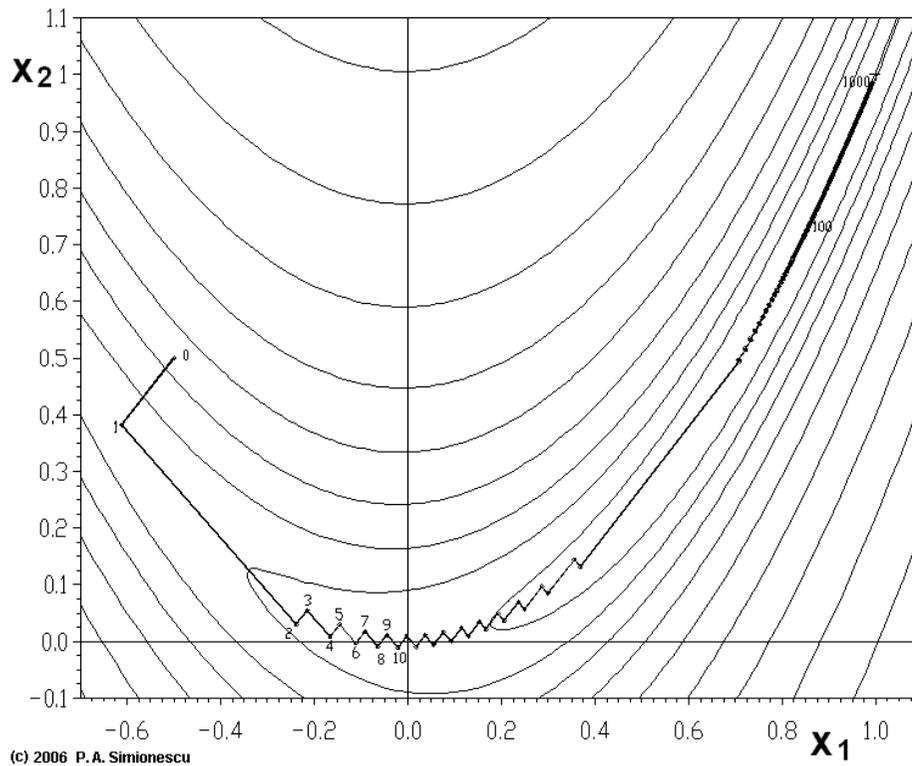
$$\frac{\partial}{\partial \theta_0} J(\theta_0, \theta_1) = 84\theta_1 + 8\theta_0 - 84$$

$$\frac{\partial}{\partial \theta_1} J(\theta_0, \theta_1) = 1076\theta_1 + 84\theta_0 - 978$$

- e.g., $\alpha=0.001$, $\theta_0=0$, $\theta_1=0$, $J(\theta)=466$
- 1st update
 - $\text{New_}\theta_0 = 0 - 0.001*(-84) = 0.0084$
 - $\text{New_}\theta_1 = 0 - 0.001*(-978) = 0.0978$
 - $J(\theta) = 374.86117384$
- 2nd update
 - $\text{New_}\theta_0 = 0.01597176$
 - $\text{New_}\theta_1 = 0.18500616$
 - $J(\theta) = 302.3858537133122$
- 3rd update
 - $\text{New_}\theta_0 = 0.022804930848$
 - $\text{New_}\theta_1 = 0.2627653344$
 - $J(\theta) = 244.75187010633334$
- 4th update
 - $\text{New_}\theta_0 = 0.0289794580943616$
 - $\text{New_}\theta_1 = 0.3321002229994368$
 - $J(\theta) = 198.91981002677187$



(optional) zig-zagging behavior



Ref., http://en.wikipedia.org/wiki/Gradient_descent

References

- Machine Learning | Coursera, <https://class.coursera.org/ml-007>
- Gradient descent – Wikipedia, http://en.wikipedia.org/wiki/Gradient_descent
- 数理計画法 第12回, <http://www.dais.is.tohoku.ac.jp/~shioura/teaching/mp11/mp11-12.pdf>
- 機械学習 はじめよう 第8回 線形回帰[前編], <http://gihyo.jp/dev/serial/01/machine-learning/0008>
- 機械学習 はじめよう 第9回 線形回帰[後編], <http://gihyo.jp/dev/serial/01/machine-learning/0009>
- PRMLの線形回帰モデル(線形基底関数モデル), <http://www.slideshare.net/yasunoriozaki12/prml-29439402>