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% - Fast Fourier Transform [64FFT]
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function [y]=myfft64(x);
% internal buffer memory and output memory
x1 = zeros(64,1);
x2 = zeros(64,1);
x3 = zeros(64,1);
y = zeros(64,1);
% stage 1
for mm = 0:1:15
    %radix-4
    twiddle1=exp(-2*pi*j*mm*1/64);
    twiddle2=exp(-2*pi*j*mm*2/64);
    twiddle3=exp(-2*pi*j*mm*3/64);
    x1(mm+1) =x(mm+1) +x(mm+17)+x(mm+33) +x(mm+49);
    x1(mm+17)=(x(mm+1) -j*x(mm+17) -x(mm+33)+j*x(mm+49))*twiddle1;
    x1(mm+33)=(x(mm+1) -x(mm+17)+x(mm+33) -x(mm+49))*twiddle2;
    x1(mm+49)=(x(mm+1)+j*x(mm+17) -x(mm+33) -j*x(mm+49))*twiddle3;
end;
% stage 2
for nn = 0:16:48
    for mm = 0:1:3
        %radix-4
        twiddle1=exp(-2*pi*j*mm*4*1/64);
        twiddle2=exp(-2*pi*j*mm*4*2/64);
        twiddle3=exp(-2*pi*j*mm*4*3/64);
        x2(mm+nn+1) =x1(mm+nn+1) +x1(mm+nn+5)+x1(mm+nn+9) +x1(mm+nn+13);
        x2(mm+nn+5) =(x1(mm+nn+1) -j*x1(mm+nn+5) -x1(mm+nn+9)+j*x1(mm+nn+13))
        *twiddle1;
        x2(mm+nn+9) =(x1(mm+nn+1) -x1(mm+nn+5)+x1(mm+nn+9) -x1(mm+nn+13))
        *twiddle2;
        x2(mm+nn+13)=(x1(mm+nn+1)+j*x1(mm+nn+5) -x1(mm+nn+9) -j*x1(mm+nn+13))
        *twiddle3;
    end;
end;
% stage 3
for nn = 0:4:60
    x3(nn+1) = x2(nn+1) +x2(nn+2)+x2(nn+3) +x2(nn+4);
    x3(nn+2) = x2(nn+1) -j*x2(nn+2) -x2(nn+3)+j*x2(nn+4);
    x3(nn+3) = x2(nn+1) -x2(nn+2)+x2(nn+3) -x2(nn+4);
    x3(nn+4) = x2(nn+1)+j*x2(nn+2) -x2(nn+3) -j*x2(nn+4);
end;
% reorder
for n2 = 0:3
    for n1 = 0:3
        for n0 = 0:3
            y(16*n0+4*n1+n2+1)=x3(16*n2+4*n1+n0+1);
        end;
    end;
end;
end;
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